

Ascentis Level 3 Award and Diploma

in



Digital Learning Design

Rule of Combination

Ofqual Numbers:Award: 601/4287/XOfqual Start Date:Award: 01/09/2014Ofqual End Date:Award: 30/04/2020Ofqual Certification End Date:Award: 30/04/2021

Ofqual Numbers:Diploma: 601/2586/XOfqual Start Date:Diploma: 01/03/2014Ofqual Review Date:Diploma: 31/07/2021Ofqual Certification Review Date:Diploma: 31/07/2022

QW Numbers: Diploma: C00/1252/7

QW Designation Start Date:

QW Review Date:

QW Certification Review Date:

Diploma: 25/09/2018

Diploma: 31/07/2021

Diploma: 31/07/2022

The Award is being withdrawn. The last date of registration for learners is 30th April 2020 after which no further learners can be registered.

The certification end date is 30th April 2021. If you require any further clarification please email development@ascentis.co.uk.

Qualification Overview

The aim of these qualifications is to provide skills-based qualifications to train technical staff to convert content into eLearning resources within the occupational role of a digital learning designer. The skills required by a digital learning designer cut across a number of subject specialisms and this qualification brings together those skills into a single qualification. The Level 3 Diploma is part of the Advanced Apprenticeship in Digital Learning Design, combining both the knowledge and competence requirements.

There are several features of these qualifications that make them very appropriate for their target learners:

- Unit certification is available for each of the units
- Verification and certification can be offered throughout the year, allowing maximum flexibility for centres
- They can be delivered either as classroom-based courses or as a blended learning programme
- Evidence can be generated within a wide range of organisational contexts, allowing the qualification to meet the specific occupational requirements of the learners

Aims

The aims of these qualifications are:

- To provide learners with the knowledge and competency specific to the digital learning designer
- To allow learners to study a wide range of units, combining them with a portfolio of evidence to complete a qualification
- To prepare learners for further training

Target Group

These qualifications are aimed at a range of learners, including:

- Young people aged 16+, including those at 17 or 18 where there is a duty for them to participate in education and/or training
- Adult learners who have an interest in digital learning design and want to develop their knowledge of working in this sector
- Unemployed learners wishing to enhance their work-related skills
- Learners who are currently in the role of a digital learning designer and wish to undertake training
- Learners who are employed in a non-academic role in educational establishments who may wish to move into this sector
- Learners who are currently employed as teachers/lecturers and who wish to undertake training in this area as Continuing Professional Development (CPD)

Regulation Codes

Qualification reference numbers:

- Ascentis Level 3 Award in Digital Learning Design: 601/4287/X
- Ascentis Level 3 Diploma in Digital Learning Design: 601/2586/X

QW Qualification Designation Number:

• Ascentis Level 3 Diploma in Digital Learning Design: C00/1252/7

Assessment Method

All units are internally assessed through the learner building up a portfolio of evidence that covers the relevant assessment criteria. They are internally assessed and verified by the centre and then externally verified by Ascentis.

Rule of Combination

The knowledge and understanding of good working practice within Digital Learning is included in the (mandatory) Group A units. The optional unit groups allow learners to undertake units that are focused on specific areas of expertise and job roles.

To achieve the Level 3 Award in Digital Learning Design learners must complete the 2 mandatory units from Group A and achieve a minimum of 6 credits from the optional unit group B. 12 credits in total must be achieved.

To achieve the Level 3 Diploma in Digital Learning Design learners must complete the 7 mandatory units from Group A and achieve a minimum of 18 credits from the optional unit groups B and C with at least 9 credits from each of Group B and Group C. 41 credits in total must be achieved.

Ascentis Level 3 Award in Digital Learning Design						
			M	inimum credits: 12		
	Minimum	credit value at le	evel of qualific	cation or above: 12		
Title	Level	Credit Value	GLH	Unit ref		
Group A – Mandatory Units						
		•	m Group A) N	Mandatory Units: 6		
Effective Communication for Digital	3	3	30	K/505/9868		
Learning Design						
Investigating and Analysing Requirements	3	3	30	J/505/9926		
for Digital Learning Designs						
Group B – Optional Units						
		•		B) Optional Units: 6		
				ication or above: 6		
Introduction to the Digital Learning Environment	3	3	30	A/505/9924		
Professional and Personal Development	3	3	30	F/505/9925		
Working in a Digital Learning Lifecycle	3	4	40	D/505/9866		
	3		_			
User Experience Design		4	40	M/505/9869		
Quality and Standards	3	3	30	H/505/9870		
Collaborative Technologies and Outcomes	3	3	30	T/505/9873		
Emerging Digital Software	3	3	30	A/505/9874		
Introducing Immersive Technologies	3	3	30	L/505/9930		
Technical Advice and Guidance	3	3	30	J/505/9876		
Using Social Media Technologies	3	3	30	L/505/9927		
Developing Skills, Understanding and	3	3	30	R/505/9878		
Confidence of Others in E-learning						
A/V Production	3	3	30	Y/505/9879		
Converging Digital Technologies	3	3	30	L/505/9880		
Graphic Design and Imagery	3	3	30	R/505/9928		
Introduction to Website Production	3	3	30	Y/505/9882		

Mobile IT Technologies	3	3	30	D/505/9883
Storyboarding	3	3	30	H/505/9884

Credits from equivalent units:

Please contact the Ascentis office to request equivalences, and ask to speak to a member of the Qualifications Development Team.

Credits from exemptions:

Please contact the Ascentis office to request exemptions and ask to speak to a member of the Qualifications Development Team.

Ascentis Level 3 Diploma in Digital Learning Design						
				inimum credits: 41		
	Minimum credit value at level of qualification or above: 42					
Title	Level	Credit Value	GLH	Unit ref		
Group A – Mandatory Units		Credit (from	Group A) M	landatory Units: 23		
Introduction to the Digital Learning Environment	Level 3	3	30	A/505/9924		
Professional and Personal Development	Level 3	3	30	F/505/9925		
Working in a Digital Learning Lifecycle	Level 3	4	40	D/505/9866		
Effective Communication for Digital Learning Design	Level 3	3	30	K/505/9868		
User Experience Design	Level 3	4	40	M/505/9869		
Quality and Standards	Level 3	3	30	H/505/9870		
Investigating and Analysing Requirements for Digital Learning Designs	Level 3	3	30	J/505/9926		
Callaborative Technologies and Outcomes	Minimum o	ptional credit at l	evel of qualit	3) Optional Units: 9 Fication or above: 9		
Collaborative Technologies and Outcomes	Level 3	3	30	T/505/9873		
Emerging Digital Software	Level 3	3	30	A/505/9874		
Introducing Immersive Technologies	Level 3	3	30	L/505/9930		
Technical Advice and Guidance	Level 3	3	30	J/505/9876		
Using Social Media Technologies	Level 3	3	30	L/505/9927		
Developing Skills, Understanding and	Level 3	3	30	R/505/9878		
Confidence of Others in E-learning				1,703,7070		
Group C – Optional Units		•		C) Optional Units: 9		
		•		C) Optional Units: 9		
Group C – Optional Units	Minimum o	ptional credit at l	evel of qualit	C) Optional Units: 9		
Group C – Optional Units A/V Production	Minimum o Level 3	ptional credit at l	evel of qualit	C) Optional Units: 9 Fication or above: 9 Y/505/9879		
Group C – Optional Units A/V Production Converging Digital Technologies	Minimum o Level 3 Level 3	ptional credit at log 3	30 30	C) Optional Units: 9 Fication or above: 9 Y/505/9879 L/505/9880		
Group C – Optional Units A/V Production Converging Digital Technologies Graphic Design and Imagery	Minimum o Level 3 Level 3 Level 3	ptional credit at l 3 3 3	30 30 30 30	C) Optional Units: 9 Fication or above: 9 Y/505/9879 L/505/9880 R/505/9928		

Credits from equivalent units:

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Credits from exemptions:

Please contact the Ascentis office to request exemptions and ask to speak to a member of the Qualifications Development Team.

Recommended Guided Learning Hours

The recommended guided learning hours for the Award is 120. The recommended guided learning hours for the Diploma is 410.

Total Qualification Time

The total qualification time for the Award is 120. The total qualification time for the Diploma is 410.

Age Range of Qualification

These qualifications are suitable for young people aged 16 –19 and adult learners.

Contact & Further Information

New Centres please email hello@ascentis.co.uk or call 01524 845046

Existing Centres please visit the Login area of our website to view the full specification.

Product Development for enquiries please email development@ascentis.co.uk